



Neferata, aware of the pact between Mannfred von Carstein and Arkhan the Black, departs Silver Pinnacle at the head of a great host.

The Battle of Heldenhame. Mannfred and Arkhan seize Morikhane, the black armour of Nagash.

The Battle of Tlaxtlan. Tetto'eko calls down a great comet to smite the Skaven invaders.

Dark Tides. A plague wind crosses the Auric Bastion, ravaging its defenders. Aldebrand Ludenhof, Elector Count of Hochland, eventually orders the afflicted to be burned with the dead.

The Return of Nagash. Aliathra, Volkmar the Grim and six others are sacrificed in the Great Ritual. Nagash is resurrected. 🔛 🖸



Teclis and Tyrion meet at Haladra Tyrion accuses Teclis of betrayal The meeting is watched by Araloth, who later enters Haladra to be met by the goddess Lieath who offers him a portal to another realm.

Geheimnisnacht. Dead rise alorg the Auric Bastion. Fierce fighting ensues between the Empire's defenders, led by Karl Franz himself, the northlanders and the Undead there gathered.

Vlad gifts Balthasar Gelt the Revelations Necris, offering the Supreme Patriarch a window into the dark secrets of death magic...

THE RETURN OF NAGASH Late 2524 - Early 2525

Death at the Nine Daemons. The armies of Eltharion, Araloth and Hans Leitdorf converge on Sylvania but are not in time to prevent the Great Ritual and Nagash, Supreme Lord of the Undead, is reborn.

The Battle of Reaver's Mark. Tyrion kills the Daemon Tz'arkan and routs the Dark Elves.

The Battle of Skull Chasm. Neferata's Host of the Silver Pinnacle battles Goblins in the World's Edge Mountains. The arrival of Krell turns the tide decisively in favour of the Undead.

The Defence of Alderfen. The Auric Bastion fails close to the village of Alderfen, in Ostermark. Valten leads the defence against the Rotting Horde. Valten slays the Champion of Nurgle Festak Krann, but the defenders are nearly overwhelmed before Vlad von Carstein arrives and proves the Empire's unlikely ally.

the Battle of Valaya's Gate. The combined Undead legions of Neferata and Krell meet the Dwarfen throngs of King Kazador and Thorek manhow King Kazador is slain by Krell but Thorak ironbrow leads the Dwarfs to a hollow and the Undead are, for now, repelled O

The Justie of Akkerheim. The Auric Bastion continues to collapse. Balthasar Gelt raises the stain in its defence for the first time,

The Battle of Xlanhuapec. Though badly mauled, the Lizardmen defenders are eventually relieved by Kroq-gar's host.

The Battle of Eagle Gate. The army of Caledor takes to the field alongside Malekith's Naggarothi host 🔛

Hans Leitdorf rides to Altdorf to warn the Emperor that Mannfred is again at large. The Emperor departs northwards with the Reiksmarshal, Kurt Helborg, preferring to fight the war there. Leitdorf meets with an Elven embassy and representatives of the Dwarfs and together settle upon a march on Sylvania. 🗗

"I have seen the doom of man. The Battle of Heffengen. The armies of Karl Franz Gelt's Folly It is written in the stars, an and Vlad von Carstein meet that of Crom the Balthasar Gelt, Supreme Patriach of Conqueror, the first battle of what is soon to be omen borne upon the twinrevealed as a fully-fledged Chaos invasion. The the Colleges of tailed comet that blazes bright armies of the Empire and Sylvania are undone Magic, flees to when the Vampire Harkon appears, newly turned across the firmament." Rackspire to join to Chaos, and apparently slays the Emperor Karl Vlad von Carstein - Warhammer: Glottkin Franz. Ostermark is overrun within days. after his use of death magic is uncovered and Gelt The Slann awake to find many of their cities in wrongly identifies The Battle of Blight Water. Krell's army meets ruins, but the Skaven's Great Uprising has been Valten as a traitor. the Nehekharan army of Numas. repulsed - for now. D The Battle of Zandri. Mannfred leads the Army of A great darkness drifts south from Sylvania, and Sylvania against the army of Zandri. beneath it march the armies of Nagash, headed for the Land of the Dead and the waiting Settra. The Battle of the Mortis Delta. Arriving from Lustria, Luthor Harkon defeats King Kalhazzar's Ku'gath Plaguefather appears to Archaon, fleet, afterwards pressing eastwards into the The Auric Bastion presenting him with three Jars of Nurgle. finally falls. Land of the Dead. THE INVASION BEGINS Early 2525 - Mid 2525 Archaon presents the Jars of Nurgle to the The Battle of Nuln. Nuln falls to Grey Seen The Battle of the Glottkin, who provide one each to Gutrot Spume Thanquol, though not without a little help from Blighted Isle. Tyrion and Orghotts Daemonspew as the three armies the Verminlord Skreech Verminking. takes up the of Nurgle set off for the south. 🖬 Widowmaker against his brother's Battle in the Temple of Ualatp. Mannfred battles advice. Malekith's Teclis takes Malekith to the Chamber of Fire in King Behedesh. The Tomb King is eventually hosts are forced to the Shrine of Asuryan and bids him enter the defeated when Helmut von Carstein stabs him in flee and the Dark the back. flames... 🖬 Elves' loyalties are split between the Witch King and The Shrine of Asuryan is split asunder and vanishes Tyrion, now the The Battle of Lahmia. Learning of Neferata's into the sea. War rages across Ulthuan. avatar of Khaine. return to Lahmia, High Queen Khalida of Lybaras and High King Tharruk of Mahrak march upon their ancient foe. Bereft of its greatest heroes, Karak Azul finally falls to the insidious Skaven. Nagash arrives in Nehekhara. 🖸 Battle in the Great Vale. Queek leads a vast

Skaven horde against Skarsnik's gathered greenskins in the Great Vale atop Karak Eight Peaks.

Aided by the Morghasts, Krell finally defeats King Phar's legions and marches on Khemri.

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The Battle of Talabheim. The Maggoth Lords devastate the city and refugees flee for the safety of Altdorf.

Prince Torhaeron attempts to assassinate Malekith. He is cut down by Caradryan, now Captain of the Phoenix King's bodyguard.

The Battle of Withelan. Tyrion's army marches on Avelorn in search of Alarielle. When they arrive at Withelan, they find her surrounded by a host of Wood Elves and tree spirits led by Araloth, Orion and Durthu. Orion is slain by Tyrion while Alarielle and Morathi engage in a sorcerous duel. Tyrion is eventually defeated. Teclis advises Malekith that their only chance for victory lies in the destruction of the Great Vortex.

The forces of the Glottkin, Gutrot Spume and the Maggoth Lords converge on Altdorf.

The armies of the Phoenix King and the Avatar of Khaine clash on the Isle of the Dead. The Elven dead rise up to fight for both sides. Alith Anar at last chooses a side.

The Great Vortex disintegrates, the Winds of Magic racing out across the world. Teclis binds three of them to himself, the Everqueen and Malekith.

The Fall of Altdorf. Vlad von Carstein and Louen Leoncoeur ride to Altdorf's aid. The Glottkin are defeated, but the city is razed to the ground and Karl Franz barely escapes death.



The Everqueen pledges her allegiance to Malekith as the Phoenix King.

Korhil finally betrays Tyrion and steals the Widowmaker, intending to take it to Hellebron to be unmade. His plan ultimately fails.

Hundreds of Kurgan wolf ships head south across the Sea of Claws.

The armies of Tyrion and Malekith clash repeatedly over the next few months. Despite winning many battles, Tyrion refuses to fight Malekith in combat. Alith Anar still refuses to choose a side. Ulthuan sinks beneath the sea. Elves of all kinds flee through the worldroots to Athel Loren. Malekith is crowned Eternity King by Lileath.

Nordland scrollbearers reach the ruined Altdorf with news of an armada of wolf ships sighted in the Sea of Claws and Karl Franz realises that Archaon's invasion has begun.

The Battle of Karak Kadrin. Ikit Claw's siege of Karak Kadrin sees the hold contaminated by poison wind when Ungrim Ironfist sallies out against his foe.



The Last Battle of Itza. The Morskittar engine is activated in Skavenblight and, in Lustria, the city of Itza is devastated by warpstone meteors. The Slann begin the Great Exodus.

THE END IS NIGH Early 2526 - Early 2527

The war for Karaz-a-Karak. Karaz-a-Karak comes under siege from a vast Skaven army led by Queek Headtaker and Ikit Claw.

The Battle for Middenheim. Valten leads the defence of the City of the White Wolf in what looks certain to be the decisive battle in the fight for the Empire and the DId World...

To be... continued?

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